

Round 110 - He Dead

Audio recording: <https://zerohour-productions.net/recordings/insertcredits/R110%2014%20Apr%202023.mp3>

Multimedia: <https://www.youtube.com/watch?v=o743nRMuXPc>

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MrBond

Music

- [Neon X - Super Star - Super Mario Brothers \(OC ReMix\)](#)
- [Hemophiliac - Booster and the Snifit Quartet - Super Mario RPG \(OC ReMix\)](#)
- [timaeus222 -The Arc That Spans the Heavens - Yu-gi-oh! Duel Links \(OC ReMix\)](#)

Topics

- *Everspace 2* reached full release on 06 Apr; dropped promised native Linux support a few days prior to launch with minimal communication in advance (but affirmed support through Proton)
- Next DLC for *Vampire Survivors*, Tides of the Foscari, released on 13 Apr - \$2 for 8 more characters, a 13 new weapons, one new stage, new music
- *Half-Life: Alyx* NoVR mod removes VR requirement, apparently very playable with standard non-VR control schemes - <https://arstechnica.com/gaming/2023/04/half-life-alyx-is-now-fully-playable-without-vr-hardware/>
- *Resident Evil 4* remake gets what are effectively cheat codes...in the form of pay-to-win microtransactions - <https://arstechnica.com/gaming/2023/04/resident-evil-4s-new-paid-dlc-should-have-been-a-free-cheat-code>
- Bethesda (...) adds Denuvo to *Ghostwire Tokyo*, 1 year **after** its release in 2022 - <https://arstechnica.com/gaming/2023/04/bethesda-adds-denuvo-to-ghostwire-tokyo-one-year-after-the-game-was-cracked/>
- Nintendo commits to unlimited free repairs for Joy-con drift...in Europe - <https://arstechnica.com/gaming/2023/04/nintendo-promises-unlimited-repairs-for-drifting-joy-cons-throuhout-europe>

Personal gaming

- Shovel Knight Dig (now complete)
- Octahedron (in progress)
- Change Air Blade (SBC Apr)
- Castle Shikigami 2 (SBC Q2 2023)
- Sun longplay: Dead Cells + new Castlevania DLC
- Everspace 2

Tormod

Music

- [The Muu Dream Machine](#) by Xaleph from *Super Mario Bros. 2* ([OC ReMix](#))
- [Club Lavender](#) from *Pokémon First Generation* by Rux Ton ([OC ReMix](#))
- [Watercolours](#) by Mental from *Donkey Kong Country 2: Diddy's Kong Quest* ([OC ReMix](#))

Topics

- *The Legend of Zelda: Tears of the Kingdom's* third and final trailer released yesterday, and it was arguably better than *Breath of the Wild's* pre-launch trailer, somehow. Lots of information was hinted at, many questions posed and not answered, and.. rehydrated.. Ganondorf is honestly hot
- And speaking of *Breath of the Wild*, a very-not-first-party mod of the game adds full multiplayer support to the game, INCLUDING PvP???
- Valve reducing Steam Deck's shader cache disk space requirements by half
- The Super Mario Bros. theme is the first video game music composition added to the Library of Congress
- Capcom does a solid and removes Denuvo DRM from *Resident Evil Village*...
- ...however *RedFall* will launch with both it and a 30fps limitation, with a 60fps "performance mode" coming in a later patch (people are pissed)
- ...but Square Enix removed Denuvo DRM from both *Triangle Strategy* AND *Valkyrie Elysium*??????????????
- *The Murder of Sonic the Hedgehog* released on 1 April. It exists, it's free, and it's honestly really good!

Personal gaming

- *Doodle World*

Ad-hoc design - <https://letsmakeagame.net/game-idea-generator/>

TITLE: *Cursed Ego: Borderlust*

SETTING(S): 4X, turn-based, everything is connected, alternate history, addiction

PLAYERS: 1+

INPUT METHOD: Board and/or card-like (or video equivalent)

GRAPHIC STYLE: “

AUDIO STYLE: “

POV: “

STORY / HOOK: A new form of crystal-based resource is discovered, allowing further transport and rapid expansion of technology; quickly spreads out of control, as humanity advances faster than control can be maintained

INVENTORY: First half: map tiles, win condition choice, event/action cards, resource tokens
Second half: event/action cards

MECHANICS: First half: expand quickly and strengthen your empire by investing resources into certain aspects of the resource; make allies or enemies - “construct” and empower your aspect and use of the resource
Second half: the “flip” of the win condition, co-operate (or not) to try to regain control of the world / avoid catastrophe / etc

OBJECTIVE: Expand your enterprise by exploiting the crystal resource, eventually taking over the entire globe / market; then, realize your error, and deconstruct